

The Missing Numerator: Towards a Value Measure for Smartphone Apps

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Mobility Is The Important Feature



**MY IPHONE SPENDS THAT MUCH TIME
ON CHARGE**

**IT MIGHT AS WELL BE A
FRIGGIN LANDLINE**

Energy Management Is A Well Researched Field

eDoctor: Automatically Diagnosing Abnormal Battery Drain Issues on Smartphones
Ma, X., Huang, P., Jin, X., Wang, P. *et. al.*

Where is the Energy Spent Inside My App?: Fine Grained Energy Accounting on Smartphones with Eprof
Pathak, A., Hu, Y. C., Zhang, M.

Energy management in mobile devices with the cinder operating system
Roy, A., Rumble, S. M., Stutsman, R., Levis, P., Mazie and Zeldovich, N.

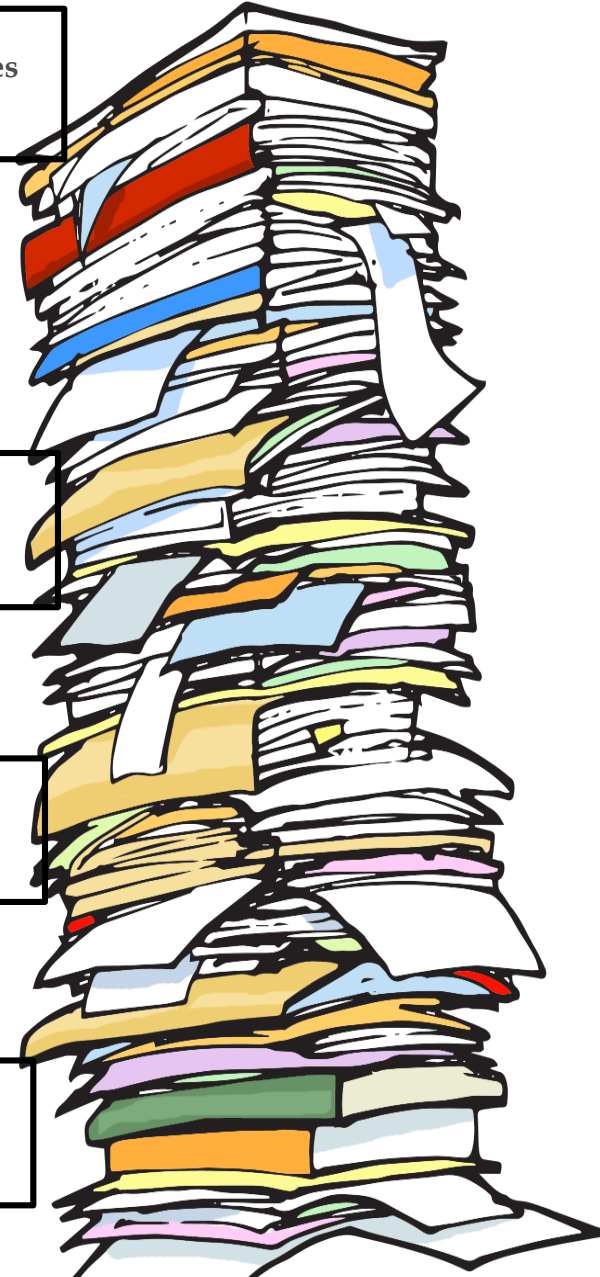
V-edge: Fast self-constructive power modeling of smartphones based on battery voltage dynamics
Xu, F., Liu, Y., Li, Q., and Zhang, Y.

AppScope: Application Energy Metering Framework for Android Smartphones Using Kernel Activity Monitoring.
Yoon, C., Kim, D., Jung, W., Kang, C., and Cha, H.

Currentcy: a unifying abstraction for expressing energy management policies
Zeng, H., Ellis, C. S., Lebeck, A. R., and Vahdat, A.

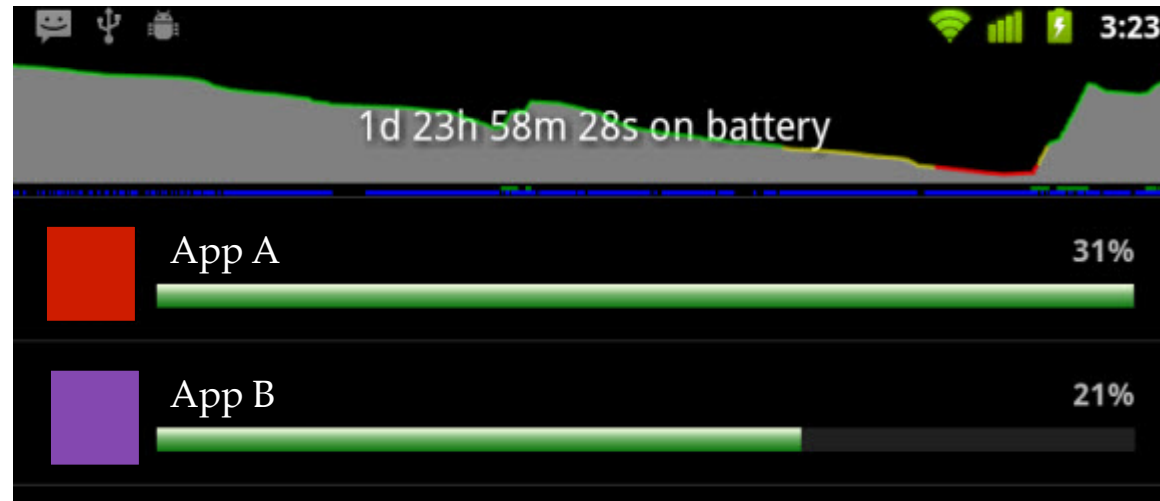
Quanto: Tracking energy in networked embedded systems
Fonseca, R., Dutta, P., Levis, P., and Stoica, I.

Carat: collaborative energy diagnosis for mobile devices
Oliner, A. J., Iyer, A. P., Stoica, I., Lagerspetz, E., and Tarkoma, S.



So we should be able to answer some simple energy
consumption questions

Comparing Apps



App A consumes more energy than App B

Comparing Apps



App A



App B

Comparing Apps



App A



App B

Comparisons Are Hard

- Different apps from different categories
- Different apps from same category
- Same app on different users / devices
- Same app on same user / device for different time instances

Disconnect between researchers and real world users



A-W-E-

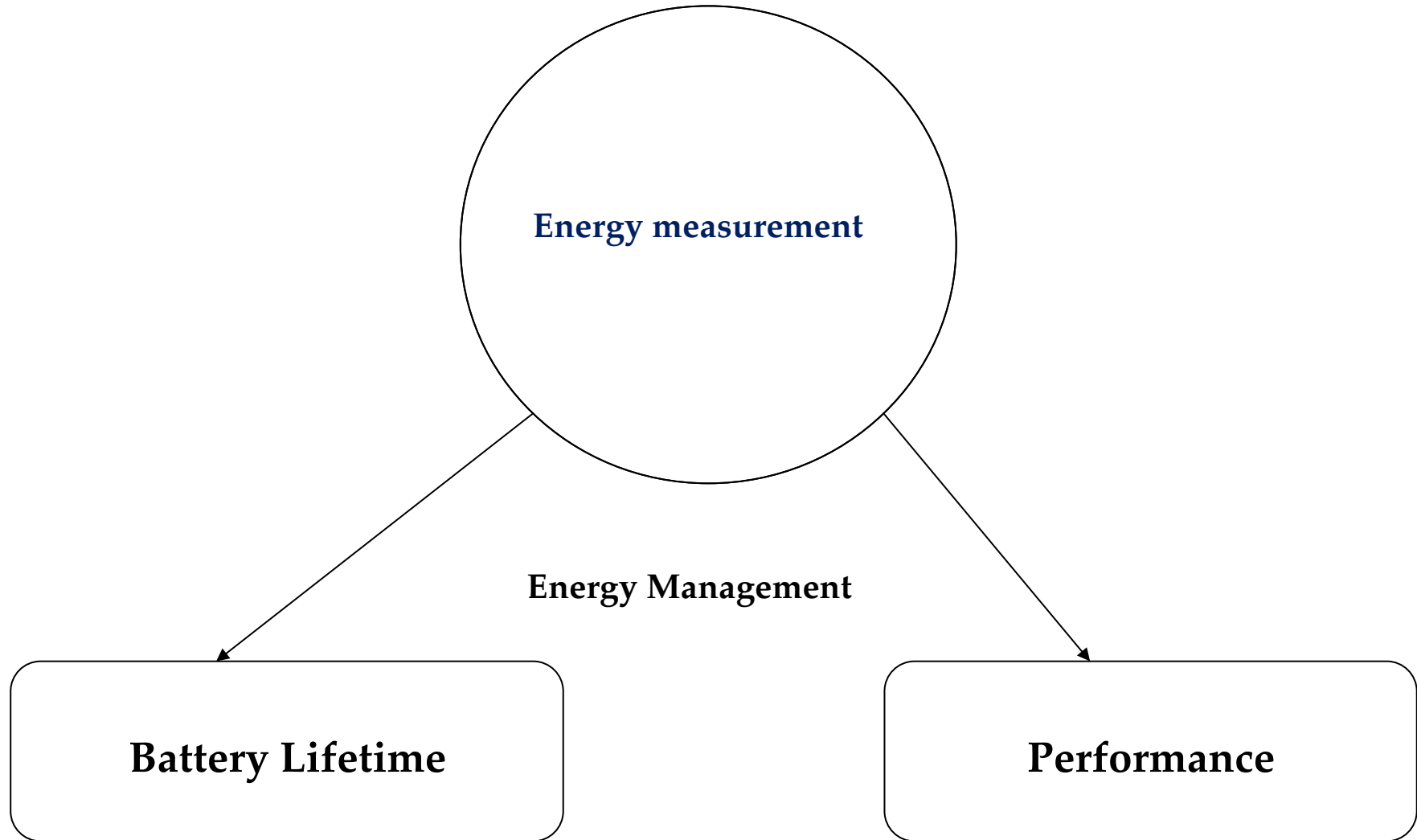
S-O-M-E

My dissatisfaction

is immeasurable.



Energy management != Energy Measurement

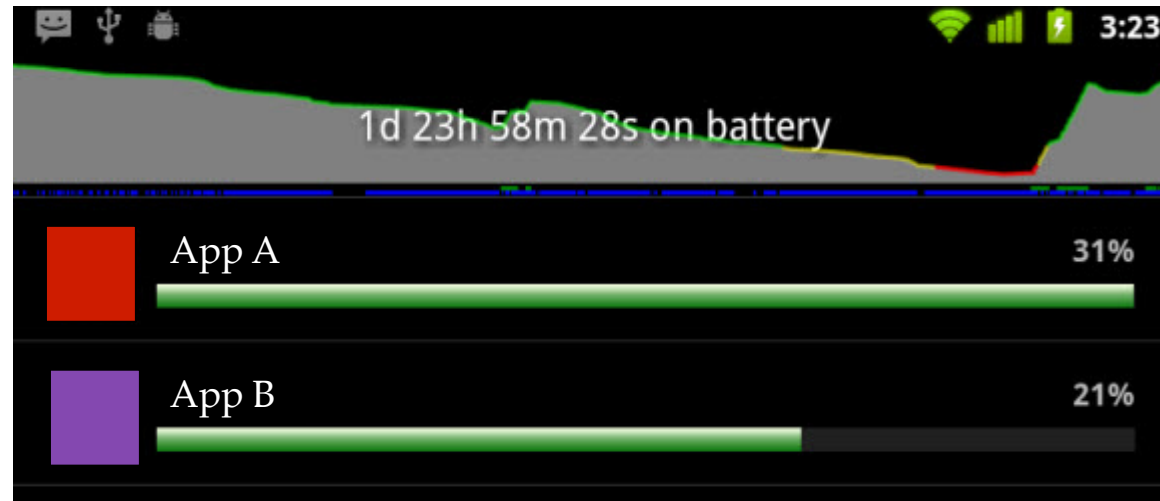


Missing Numerator

$$\text{Energy Efficiency} = \frac{\text{App Value}}{\text{Energy Consumption}}$$

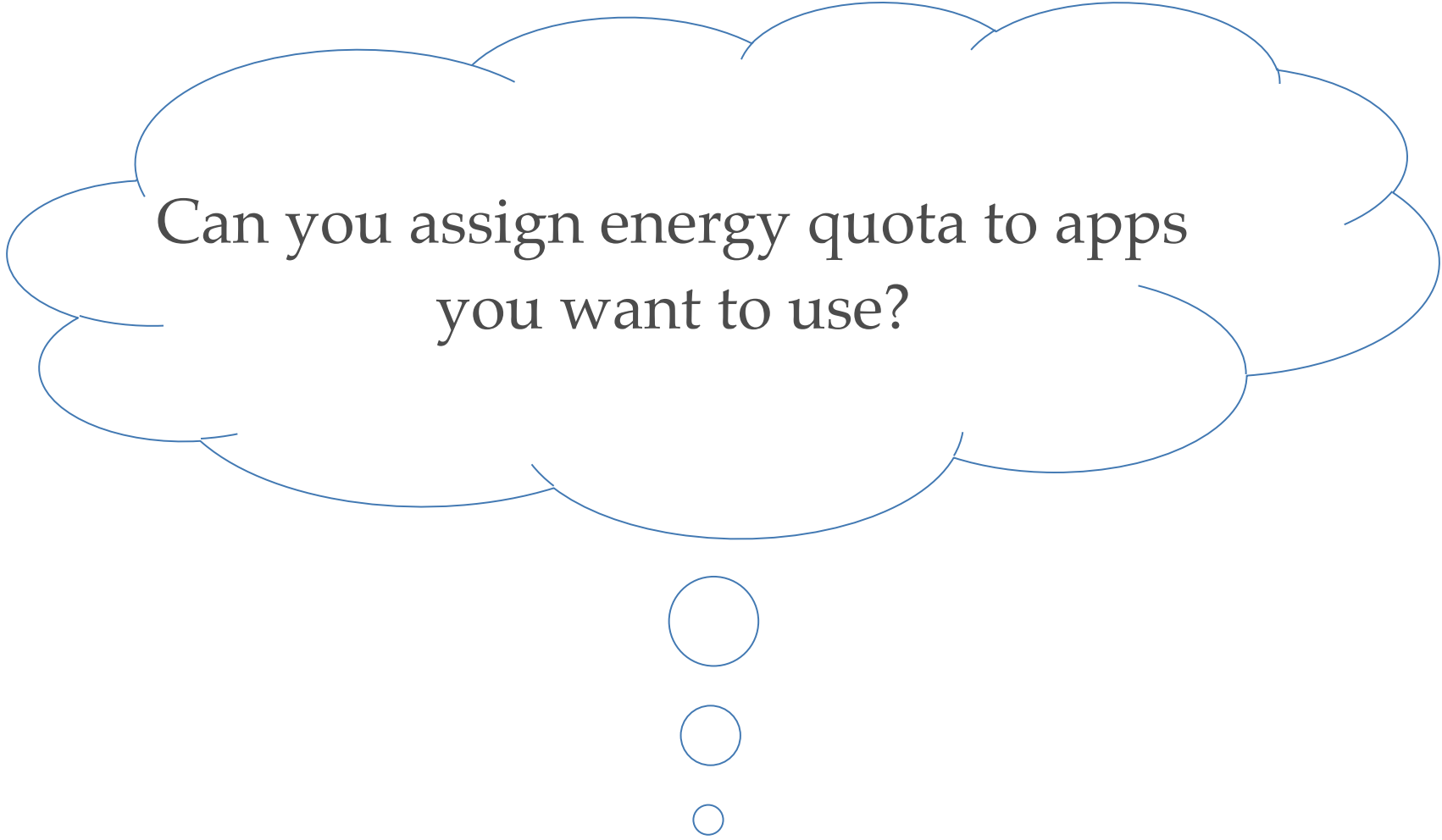
How will this numerator help?

Comparing Apps



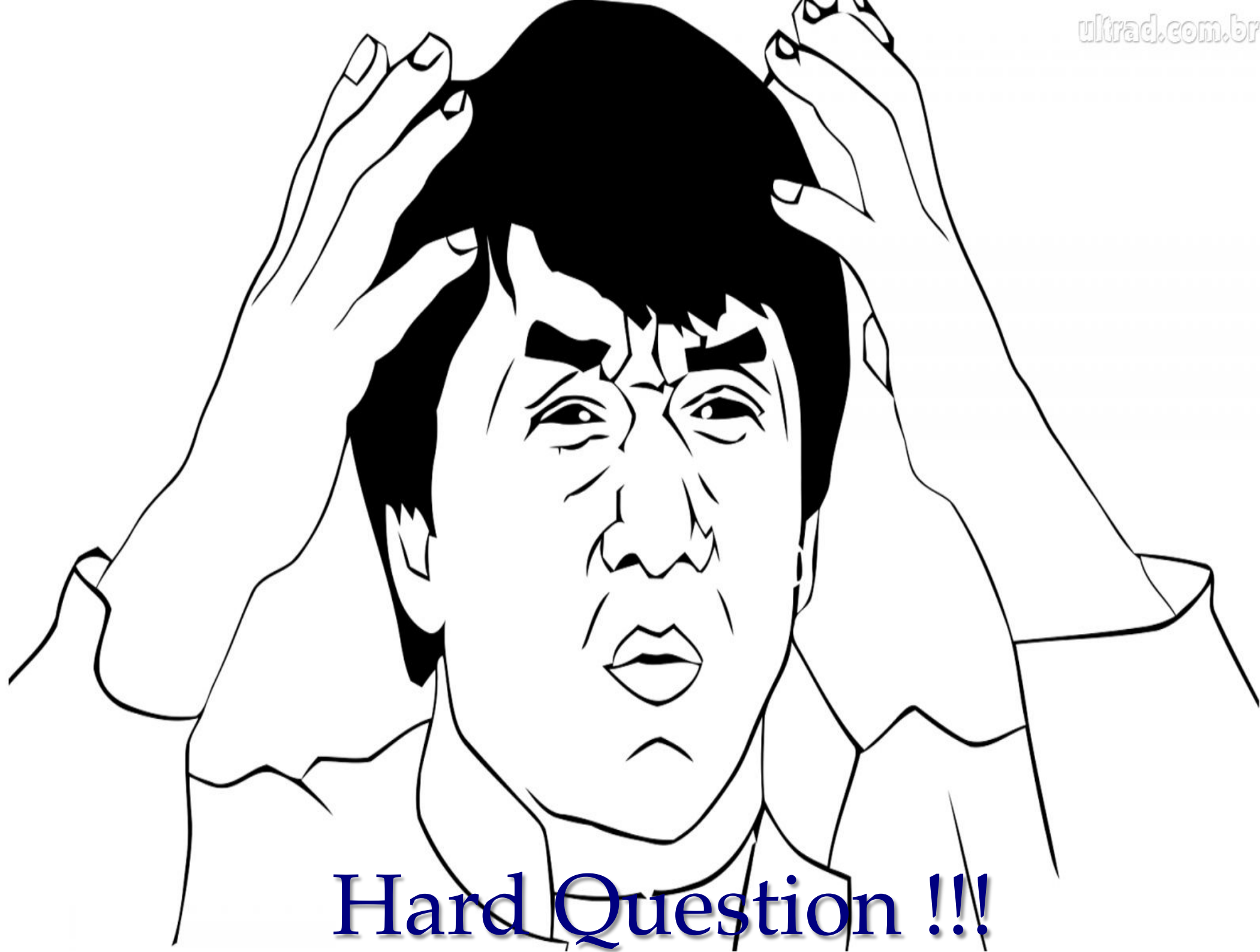
Does value exist?

Allocate Energy Thought Experiment



Can you assign energy quota to apps
you want to use?

How to measure value?



Hard Question !!!

Our (Failed) Value Measure

Value = Content delivered by an app

We use screen refresh rate for measuring video content and audio bit rate for measuring audio content.

Implementation

Instrumented Android platform and distributed to
PhoneLab testbed users at University at Buffalo

Comparing Four Simple Metric

Usage Based
Metric

No value.

Power Metric

Value = Total App
Running Time

Foreground
Energy
Efficiency
Metric

Value = Screen
Foreground
Running Time

Content
Efficiency
Metric

Value = Weighted
Screen Refresh Rate
And Audio Bit Rate

Comparison Of App Ranks

| Rank | Usage Metric | Power Metric | Foreground Eff. Metric | Content Eff. Metric |
|------|--------------------|-----------------------------|------------------------|---------------------|
| 1 | Android Browser | Facebook Messenger | Bank Of America | Youtube |
| 2 | Facebook | Google+ | The Weather Channel | Candy Crush Saga |
| 3 | Chrome Browser | Super-Bright LED Flashlight | Skype | Bank Of America |
| 4 | Android Phone | UB Parking | Youtube | DropBox |
| 5 | Gmail | Android Music | Android Messaging | Android Messaging |
| 6 | Android Messaging | Google Search | Android Gallery | Android Gallery |
| 7 | WhatsApp Messenger | NFL Mobile | Android Calculator | Twitter |
| 8 | Google Search | Pandora | Twitter | Android Clock |
| 9 | Candy Crush Saga | Starbucks | Chrome Browser | Yahoo Mail |
| 10 | Android Gallery | Android News and Weather | | |

Comparison Of App Ranks

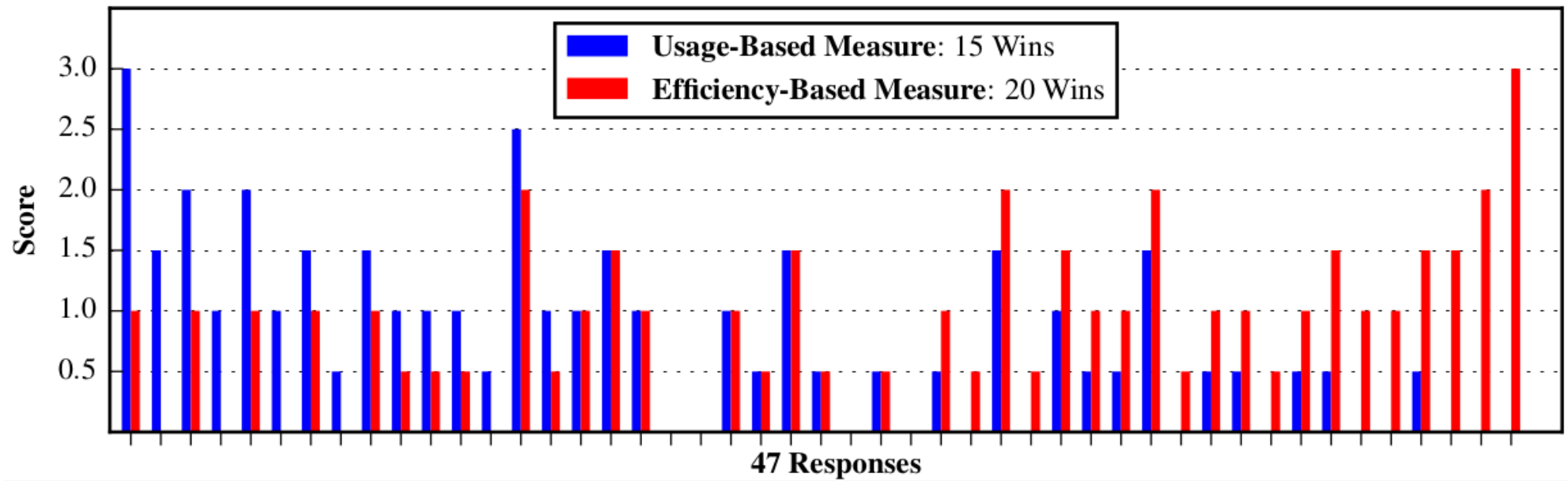
| Rank | Usage Metric | Power Metric | Foreground Eff. Metric | Content Eff. Metric |
|------|--------------------------------|------------------------|--------------------------------|-----------------------------|
| 10 | Google+ | Chrome Browser | Yahoo Mail | NFL Mobile |
| 9 | Android Calculator | WhatsApp Messenger | ESPN Sportscenter | UB Parking |
| 8 | NFL Mobile | Twitter | Google Search | Pandora |
| 7 | UB Parking | Yahoo Mail | Android Music | Facebook Messenger |
| 6 | Super-Bright LED Flashlight | Android Messaging | Pandora | Android News And Weather |
| 5 | Starbucks | Skype | Super-Bright LED Flashlight | Adobe Reader |
| 4 | Google Keep | Youtube | UB Parking | Google + |
| 3 | DropBox | ESPN Sportscenter | NFL Moblie | Android Phone |
| 2 | ESPN Sportscenter | The Weather Channel | Google+ | Google Search |
| 1 | Bank Of America | Bank Of America | Facebook Messenger | The Weather Channel |

Survey

Q: Which apps are you willing to uninstall to improve battery life?

- 3 apps : least efficient by content-metric
- 3 apps: consumed most energy
- 3 apps: randomly selected

Result



Lessons Learned

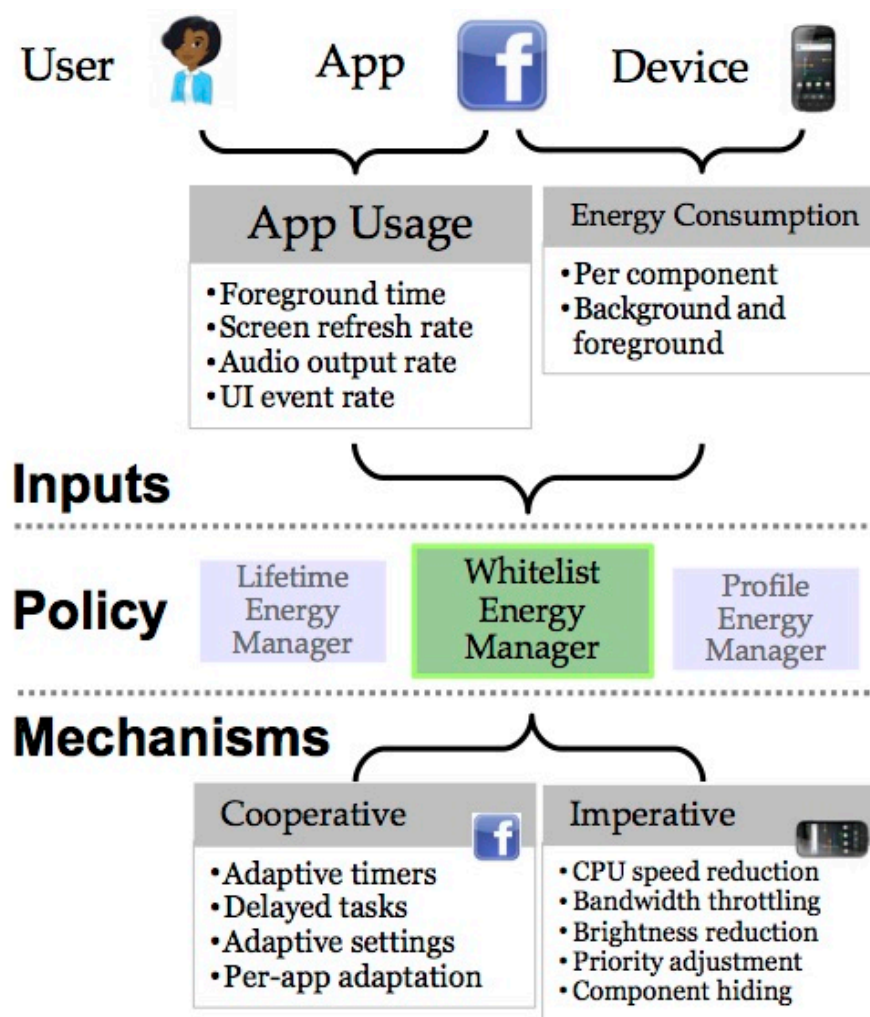
- No way to differentiate between frames which provide information from those which don't.
- Asking to uninstall apps is too extreme.
- Users are still willing to remove apps if identified correctly.
- Need better parameters to measure content.
- Simple metrics may not work.

Other Value Approaches

1. Background App Component
2. Foreground Usage
3. User Interaction

Evaluating Different Value Measures

Jouler helps to experiment with different energy management approaches.



Summary

- Energy management is more than just energy measurement.
- Per app, per user, temporally variant value measure is needed for effective energy management.
- We do not know the right way to measure value, yet.